

Clock In Time:		Clock Out Time:	
Lunch Start Time:		Lunch Finish Time:	

## List of Activities

11:18 AM, Sat, Dec 20

**645 Corwin Point, New Patrina, CA, 57601 | (demo) Patrick Feil | 651-804-3038 x402**

Lawn and Garden Sprinkler System - Winterize or Activate

Type: Job, Status: Active

Assigned To: Jasmine McKenzie

Product & Services: ["Sprinklers or Irrigation System", "Lawn and Garden Sprinkler System - Winterize or Activate"]

Start Time: \_\_\_\_\_ End Time: \_\_\_\_\_

11:26 AM, Sat, Dec 20

**350 Gerardo Junction, Rodolfotown, CA, 97168 | (demo) Prince Jenkins | (309) 268-6377 x383**

Maintain Garden - Busles, Flowers etc.

Type: Job, Status: Active

Assigned To: Jasmine McKenzie

Product & Services: ["Landscape - Install Synthetic Grass for Putting Greens, Play Areas, etc.", "Maintain Garden - Busles, Flowers etc."]

Start Time: \_\_\_\_\_ End Time: \_\_\_\_\_

01:03 PM, Sat, Dec 20

**350 Gerardo Junction, Rodolfotown, CA, 97168 | (demo) Prince Jenkins | (309) 268-6377 x383**

Gazebo or Freestanding Porch - Repair

Type: Job, Status: Active

Assigned To: Ruby Gulowski

Product & Services: ["Leaf Removal / Fall / Spring Cleanup", "Gazebo or Freestanding Porch - Repair"]

Start Time: \_\_\_\_\_ End Time: \_\_\_\_\_

03:05 PM, Sat, Dec 20

**1596 Prosacco Fords, North Conradtown, CA, 87589-4164 | Kessler-Sipes ((demo) Jame Ernser) | 1-472-712-8696 x169**

Waste, Junk, Building Materials and Debris - Remove and Haul

Type: Job, Status: Active

Assigned To: Giovanni Stehr

Product & Services: ["Tree Removal/Trimming", "Waste, Junk, Building Materials and Debris - Remove and Haul"]

Lawn size: 1506

Start Time: \_\_\_\_\_ End Time: \_\_\_\_\_

05:36 PM, Sat, Dec 20

**3943 Boyer Mission, Camieborough, CA, 10009 | (demo) Noah Brekke | 273.913.4587 x92467**

Landscape - Soil, Sand, Mulch and Rock Delivery

Type: Job, Status: Active

Assigned To: Johnson Doyle

Product & Services: ["Tree Stump - Remove", "Landscape - Soil, Sand, Mulch and Rock Delivery"]

Start Time: \_\_\_\_\_ End Time: \_\_\_\_\_